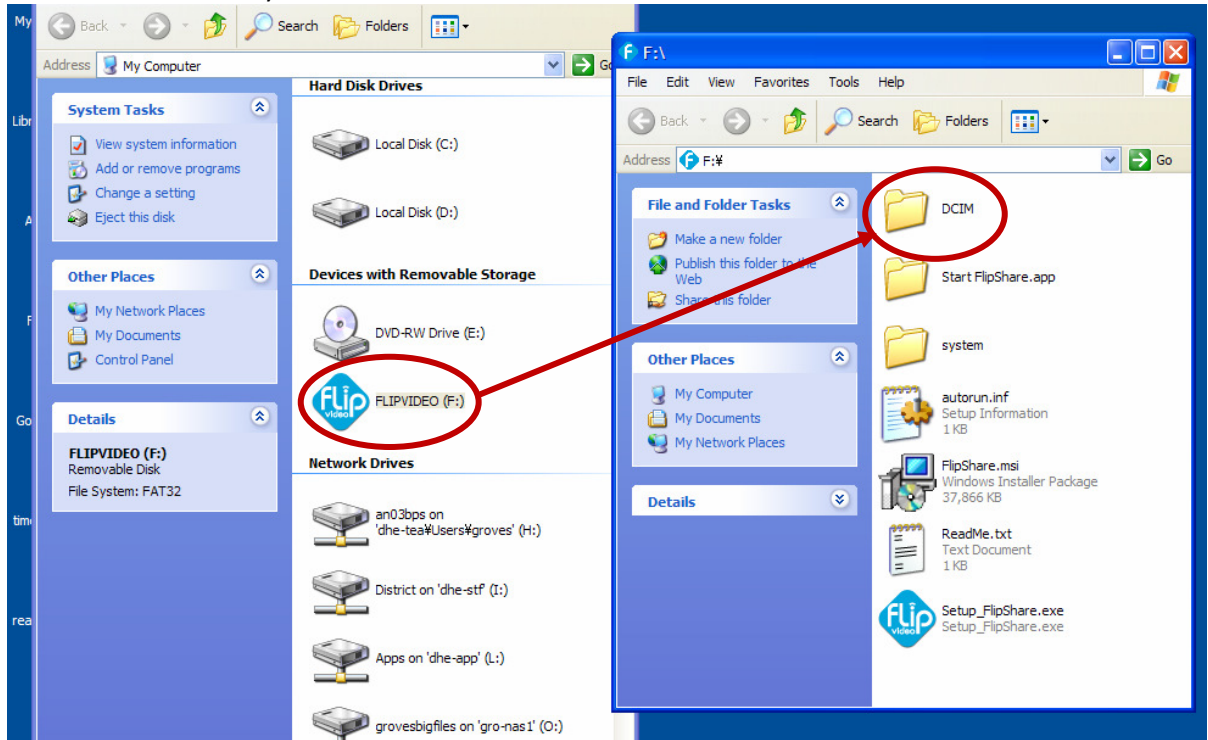
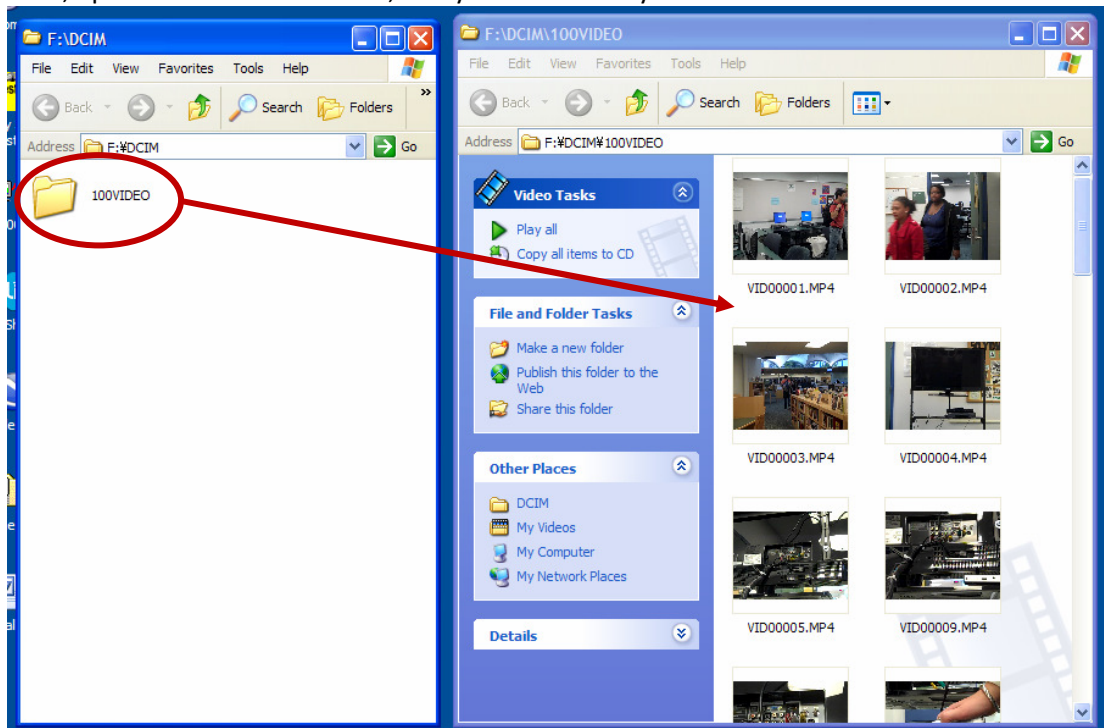


Importing MP4 Files from the Flip Cameras into Windows Movie Maker

1. After connecting your Flip Camera to your computer, open the drive and click on the DCIM folder – this is where your video files are located.

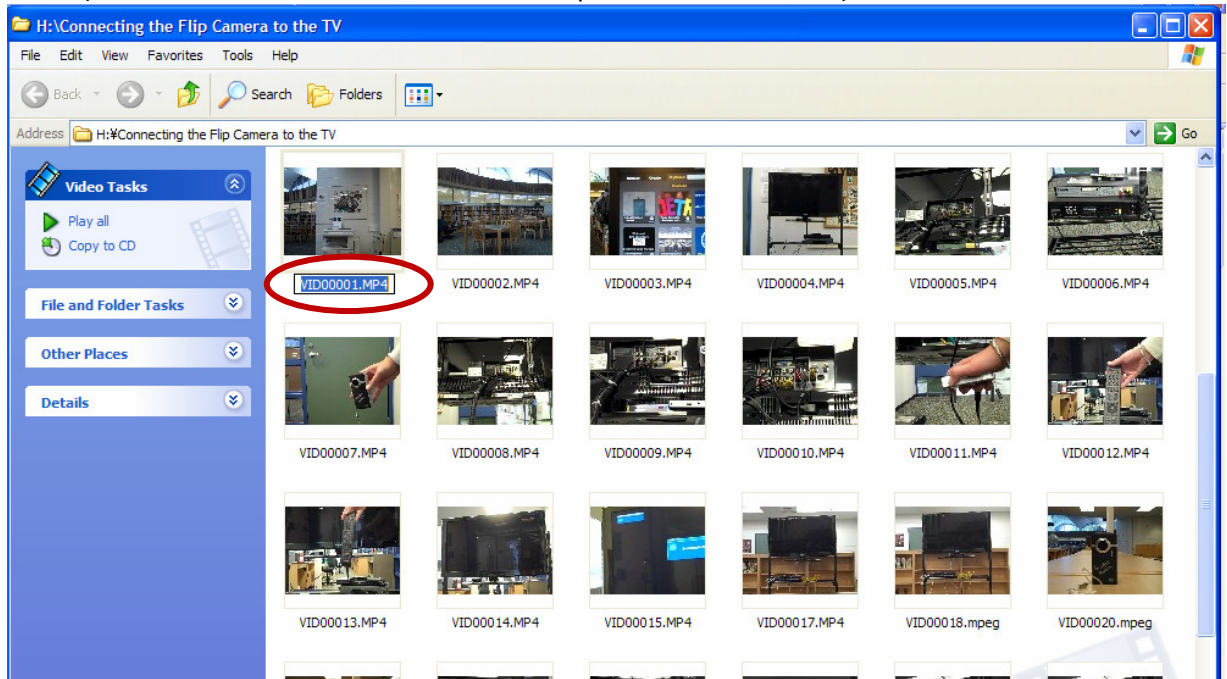


2. Now, open the 100VIDEO folder, and you should see your video files located there.



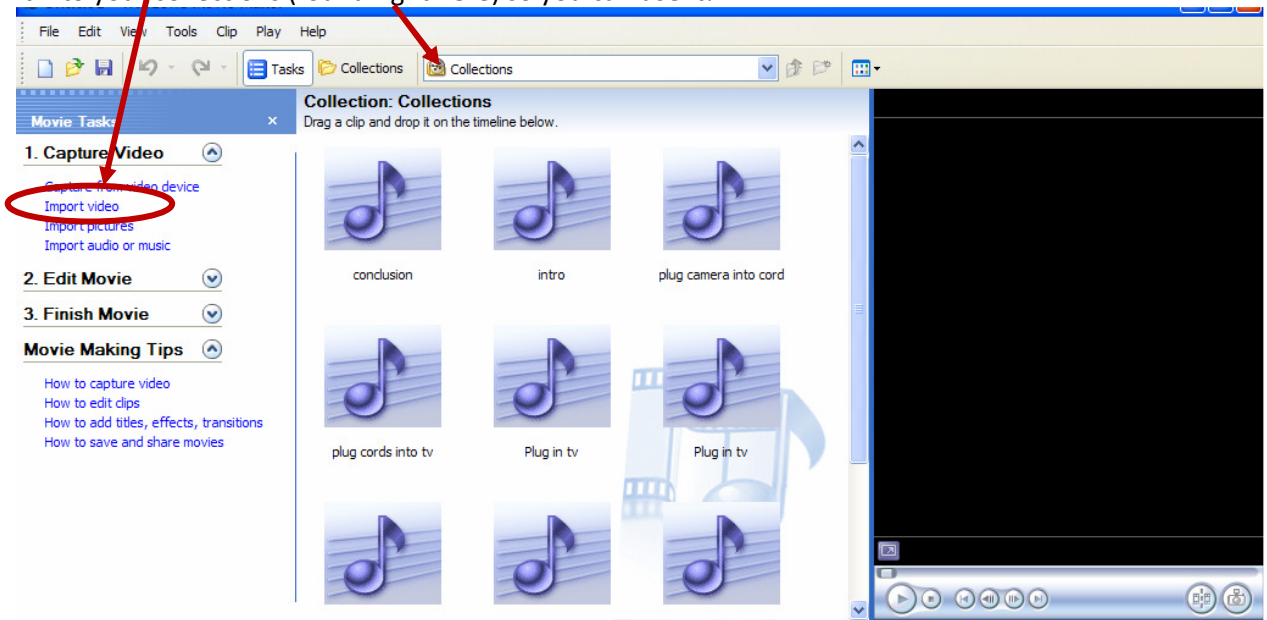
Drag and drop, or copy and paste, the files that you want to save onto your H:\ drive.

- Once the video files are located on your H:\ drive, find a file you want to use – click on it twice so that the name is highlighted; this will let you change the name AND the file extension, or type of file (which is what we want to do so we can open it in Movie Maker).



Rename the file to something that makes sense to you **and then change the extension** (what comes after the period, which indicates what type of file this is) to **MPEG**.

- Finally, open Windows Movie Maker and either begin a new project or open an existing project. Click on **Import Video** – this will allow you to select the file you've just renamed, and will import it into your collections (found right here) so you can use it!



If you have any questions, ask Ms. Nichols or Mrs. Sibley for help. Happy movie-making!